

EXPERIENCE	OpenRelay (YC S26) Product Design Engineer (Contract) March 2026 – Present	Led the design and implementation of OpenRelay's rebrand, marketing site, infrastructure dashboard, onboarding, and design system, contributing to 10× revenue growth and 1,000+ user sign-ups .
	Vinyl Status General Manager 2018 – 2026	Designed internal operational systems that reduced fulfillment turnaround from 2 days to 1 , supporting 20K+ monthly orders for a print-on-demand business serving 1M+ customers .
SELECTED WORK	Seam AI Founding Designer & Engineer · Independent project 2026	Designed and built an AI-native fashion production platform with a node-based orchestration engine that coordinates 7 interconnected AI workflows .
	Design for America Product Designer 2025 – 2026	Designed booking flows and contributed to the brand identity for a 100+ screen autonomous vehicle product concept, synthesizing insights from 9 user interviews and 44 participant surveys .
	UniFi UW Designer, Researcher & Developer 2025	Led UX research and interface design, synthesizing insights from 23 student surveys and 5 usability studies into a unified campus platform.
LEADERSHIP	AIX Founder & President 2026	Founded UW's AI product design community.
	Lovable Campus Leader 2025 – 2026	Led 5 workshops and hackathons engaging 300+ builders while managing \$7K+ in sponsorship credits across Seattle events.
	DubHacks Judge & Mentor 2025	Evaluated 26 AI and fintech projects alongside Visa's early-career team.
EDUCATION	University of Washington M.S. Information Management	Human-Computer Interaction & Artificial Intelligence · 3.87 GPA
	University of Washington B.S. Real Estate	Minor in Business Administration
SKILLS	Design	Figma · Framer · Rive · Unicorn Studio · Jitter · Paper · Photoshop · Illustrator
	Engineering	React · TypeScript · JavaScript · Python · C++ · SQL · HTML/CSS
AWARDS	1st Place	Open Source for AI Hackathon · 2025
	1st Place	AIMS Product Competition · 2025